

Signal Processing SpaRTaN-Mace Filtering Strikes Back! SpaRTaN-Mace Filtering Strikes Back! Spartan-Mace Filtering Strikes Back! Strikes Strikes Back! Strikes Strikes Back! Strikes Back! Strikes Strikes Back! Strikes Strikes

 $\label{eq:appril} April is Autism Awareness Month: \\ \underline{https://www.autismspeaks.org/wordpress-tags/autism-awareness-monthesis and \\ \underline{https://wwww.a$





Signal Processing on Graphs





Some Typical Processing Problems

Compression / Visualization



Many interesting new contributions with a SP perspective [Coifman, Maggioni, Kolaczyk, Ortega, Ramchandran, Moura, Lu, Borgnat] or IP perspective [ElMoataz, Lezoray] See review in 2013 IEEE SP Mag



Outline

- Introduction:
 - Graphs and elements of spectral graph theory, with emphasis on functional calculs
- Kernel Convolution:
 - Localization, filtering, smoothing and applications
- An application to spectral clustering that unifies some of the themes you've heard of during the workshop: machine learning, compressive sensing, optimisation algorithms, graphs





Elements of Spectral Graph Theory

Reference: F. Chung, Spectral Graph Theory





Definitions

A graph G is given by a set of vertices and «relationships » between them encoded in edges G = (V, E)

A set V of vertices of cardinality |V| = N

A set E of edges: $e \in E$, e = (u, v) with $u, v \in V$

Directed edge: e = (u, v), e' = (v, u) and $e \neq e'$ Undirected edge: e = (u, v), e' = (v, u) and e = e'

A graph is undirected if it contains only undirected edges

A weighted graph has an associated non-negative weight function: $w: V \times V \to \mathbb{R}^+$ $(u, v) \notin E \Rightarrow w(u, v) = 0$





Matrix Formulation

Connectivity captured via the (weighted) adjacency matrixW(u,v)=w(u,v) with obvious restriction for unweighted graphs

W(u,u)=0 no loops

Let d(u) be the degree of u and $\mathbf{D} = \text{diag}(d)$ the degree matrix

Graph Laplacians, Signals on Graphs

 $\mathcal{L} = \mathbf{D} - \mathbf{W}$ $\mathcal{L}_{norm} = \mathbf{D}^{-1/2} \mathcal{L} \mathbf{D}^{-1/2}$

Graph signal: $f: V \to \mathbb{R}$

Laplacian as an operator on space of graph signals

$$\mathcal{L}f(u) = \sum w(u,v) \big(f(u) - f(v) \big)$$

 $v \sim u$





Some differential operators

The Laplacian can be factorized as $\mathcal{L} = \mathbf{SS}^*$

Explicit form of the incidence matrix (unweighted in this example):



 $\mathbf{S}^* f(u, v) = f(v) - f(u)$ is a gradient

 $\mathbf{S}g(u) = \sum_{(u,v)\in E} g(u,v) - \sum_{(v',u)\in E} g(v',u)$ is a negative divergence





Properties of the Laplacian

Laplacian is symmetric and has real eigenvalues

Moreover:
$$\langle f, \mathcal{L}f \rangle = \sum_{u \sim v} w(u, v) (f(u) - f(v))^2 \ge 0$$
 Dirichlet form

positive semi-definite, non-negative eigenvalues

Spectrum: $0 = \lambda_0 \le \lambda_1 \le \dots \lambda_{\max}$

G connected: $\lambda_1 > 0$

 $\lambda_i = 0 \text{ and } \lambda_{i+1} > 0 \quad G \text{ has } i+1 \text{ connected components}$

Notation: $\langle f, \mathcal{L}g \rangle = f^t \mathcal{L}g$





Measuring Smoothness

$$\langle f, \mathcal{L}f \rangle = \sum_{u \sim v} (f(u) - f(v))^2 \ge 0$$

is a measure of \ll how smooth $\gg f$ is on $\,G$

Using our definition of gradient: $\nabla_u f = \{S^* f(u, v), \forall v \sim u\}$

Local variation
$$\|\nabla_u f\|_2 = \sqrt{\sum_{v \sim u} |S^* f(u, v)|^2}$$

Total variation $\|f\|_{TV} = \sum_{u \in V} \|\nabla_u f\|_2 = \sum_{u \in V} \sqrt{\sum_{v \sim u} |S^* f(u, v)|^2}$





Notions of Global Regularity for Graph







Smoothness of Graph Signals



 $\mathbf{f}^{\mathrm{T}} \mathcal{L}_1 \mathbf{f} = 0.14$

 $\mathbf{f}^{\mathrm{T}} \mathcal{L}_2 \mathbf{f} = 1.31$

 $\mathbf{f}^{\mathrm{T}} \mathcal{L}_3 \mathbf{f} = 1.81$





Remark on Discrete Calculus

Discrete operators on graphs form the basis of an interesting field aiming at bringing a PDE-like framework for computational analysis on graphs:

- Leo Grady: Discrete Calculus
- Olivier Lezoray, Abderrahim Elmoataz and co-workers: PDEs on graphs:
 - many methods from PDEs in image processing can be transposed on arbitrary graphs
 - applications in vision (point clouds) but also machine learning (inference with graph total variation)





Laplacian eigenvectors

Spectral Theorem: Laplacian is PSD with eigen decomposition

$$egin{aligned} \mathcal{L} = \mathbf{D} - \mathbf{W} & \{(\lambda_\ell, \mathbf{u}_\ell)\}_{\ell=0,1,\dots,N-1} \ & \mathcal{L} = \mathbf{U} \mathbf{\Lambda} \mathbf{U}^t \end{aligned}$$

That particular basis will play the role of the Fourier basis:







Important remark on eigenvectors

$$\mu := \max_{\ell,i} |\langle \mathbf{u}_{\ell}, \delta_i \rangle| \in \left[\underbrace{1}_{N} \underbrace{1}_{N} \right]$$

Optimal - Fourier case

What does that mean ??



Eigenvectors of modified path graph





Examples: Cut and Clustering

$$\begin{split} C(A,B) &:= \sum_{i \in A, j \in B} W[i,j] \operatorname{RatioCut}(A,\overline{A}) := \frac{1}{2} \frac{C(A,\overline{A})}{|A|} + \frac{1}{2} \frac{C(A,\overline{A})}{|\overline{A}|} \\ \min_{A \subset V} \operatorname{RatioCut}(A,\overline{A}) \quad f[i] = \begin{cases} \sqrt{|\overline{A}|/|A|} & \text{if } i \in A \\ -\sqrt{|A|/|\overline{A}|} & \text{if } i \in \overline{A} \end{cases} \\ \|f\| = \sqrt{|V|} \text{ and } \langle f, 1 \rangle = 0 \\ f^{t}\mathcal{L}f = |V| \cdot \operatorname{RatioCut}(A,\overline{A}) \\ \arg\min_{f \in \mathbb{R}^{|V|}} f^{t}\mathcal{L}f \text{ subject to } \|f\| = \sqrt{|V|} \text{ and } \langle f, 1 \rangle = 0 \\ \\ \operatorname{Relaxed problem} \text{ Looking for a smooth partition function} \end{split}$$











Examples: Cut and Clustering

Spectral Clustering

$$\arg\min_{f\in\mathbb{R}^{|V|}} f^t \mathcal{L}f \text{ subject to } ||f|| = \sqrt{|V|} \text{ and } \langle f,1\rangle = 0$$

By Rayleigh-Ritz, solution is second eigenvector \mathbf{u}_1

Remarks: Natural extension to more than 2 sets Solution is real-valued and needs to be quantized. In general, k-MEANS is used. First k eigenvectors of sparse Laplacians via Lanczos, complexity driven by eigengap $|\lambda_k - \lambda_{k+1}|$

Spectral clustering := embedding + k-MEANS

 $\forall i \in V : i \mapsto (u_0(i), \dots, u_{k-1}(i))$





Graph Embedding/Laplacian Eigenmaps

Goal: embed vertices in **low** dimensional space, discovering geometry $(x_1, \ldots x_N) \mapsto (y_1, \ldots y_N)$ $x_i \in \mathbb{R}^d$ $y_i \in \mathbb{R}^k$ k < d

Good embedding: nearby points mapped nearby, so smooth map







Goal: embed vertices in **low** dimensional space, discovering geometry $(x_1, \ldots x_N) \mapsto (y_1, \ldots y_N)$ $x_i \in \mathbb{R}^d$ $y_i \in \mathbb{R}^k$ k < d

Good embedding: nearby points mapped nearby, so smooth map

minimize variations/ maximize smoothness of embedding

$$\sum_{i,j} W[i,j](y_i - y_j)^2$$

22



Laplacian Eigenmaps







[Belkin, Niyogi, 2003]





Remark on Smoothness

Linear / Sobolev case

Smoothness, loosely defined, has been used to motivate various methods and algorithms. But in the discrete, finite dimensional case, asymptotic decay does not mean much

$$\|\nabla f\|_{2}^{2} \leq M \Leftrightarrow f^{t} \mathcal{L} f \leq M \Leftrightarrow \sum_{\ell} \lambda_{\ell} |\hat{f}(\ell)|^{2} \leq M$$
$$E_{K}(f) = \|f - P_{K}(f)\|_{2} \qquad E_{K}(f) \leq \frac{\|\nabla f\|_{2}}{\sqrt{\lambda_{K+1}}}$$
$$|\hat{f}(\ell)| \leq \frac{\sqrt{M}}{\sqrt{\lambda_{\ell}}}$$





Smoothness of Graph Signals Revisited







It will be useful to manipulate functions of the Laplacian

 $f(\mathcal{L}), f: \mathbb{R} \mapsto \mathbb{R}$

 $\mathcal{L}^{k}\mathbf{u}_{\ell} = \lambda_{\ell}^{k}\mathbf{u}_{\ell} \qquad \longrightarrow \quad \text{polynomials}$

Symmetric matrices admit a (Borel) functional calculus

Borel functional calculus for symmetric matrices $f(\mathcal{L}) = \sum_{\ell \in \mathcal{S}(\mathcal{L})} f(\lambda_{\ell}) \mathbf{u}_{\ell} \mathbf{u}_{\ell}^{t}$

Use spectral theorem on powers, get to polynomials From polynomial to continuous functions by Stone-Weierstrass Then Riesz-Markov (non-trivial !)





Example: Diffusion on Graphs

Consider the following « heat » diffusion model

$$\frac{\partial f}{\partial t} = -\mathcal{L}f \qquad \frac{\partial}{\partial t}\hat{f}(\ell, t) = -\lambda_{\ell}\hat{f}(\ell, t) \qquad \hat{f}(\ell, 0) := \hat{f}_{0}(\ell)$$

 $\hat{f}(\ell,t) = e^{-t\lambda_{\ell}}\hat{f}_{0}(\ell)$ $f = e^{-t\mathcal{L}}f_{0}$ by functional calculus

Explicit

Explicitly:

$$f(i) = \sum_{j \in V} \sum_{\ell} e^{-t\lambda_{\ell}} u_{\ell}(i) u_{\ell}(j) f_{0}(j)$$

$$e^{-t\mathcal{L}} = \sum_{\ell} e^{-t\lambda_{\ell}} u_{\ell} u_{\ell}^{t} = \sum_{\ell} e^{-t\lambda_{\ell}} u_{\ell}(i) \sum_{j \in V} u_{\ell}(j) f_{0}(j)$$

$$e^{-t\mathcal{L}}[i,j] = \sum_{\ell} e^{-t\lambda_{\ell}} u_{\ell}(i) u_{\ell}(j) = \sum_{\ell} e^{-t\lambda_{\ell}} \hat{f}_{0}(\ell) u_{\ell}(i)$$





Example: Diffusion on Graphs

examples of heat kernel on graph







Simple De-Noising Example

Suppose a smooth signal f on a graph



 $\|\nabla f\|_2^2 \le M \Leftrightarrow f^t \mathcal{L} f \le M$

$$|\hat{f}(\ell)| \leq \frac{\sqrt{M}}{\sqrt{\lambda_{\ell}}}$$

Original

But you observe only a noisy version y

$$y(i) = f(i) + n(i)$$







Simple De-Noising Example



$$\underset{f}{\operatorname{argmin}} \frac{\tau}{2} \|f - y\|_{2}^{2} + f^{\mathrm{T}} \mathcal{L}^{r} f \quad \Box \searrow \quad \mathcal{L}^{r} f_{*} + \frac{\tau}{2} (f_{*} - y) = 0$$

Graph Fourier

$$\sum \qquad \widehat{\mathcal{L}^r f_*}(\ell) + \frac{\tau}{2} \left(\widehat{f}_*(\ell) - \widehat{y}(\ell) \right) = 0, \\ \forall \ell \in \{0, 1, \dots, N-1\}$$

$$\widehat{f}_*(\ell) = \frac{\tau}{\tau + 2\lambda_\ell^r} \hat{y}(\ell) \quad \text{``Low pass'' filtering !}$$

Convolution with a kernel: $\hat{f}(\ell)\hat{g}(\lambda_{\ell};\tau,r) \Rightarrow g(\mathcal{L};\tau,r)$





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0.8

0.7

0.6

0.5

0.4

0.3

0.2

0.1

0

Simple De-Noising Example







Convolution with a kernel and localization





$$(f * g)(n) = \sum_{\ell} \hat{f}(\ell) \hat{g}(\ell) u_{\ell}(n)$$

Inherits a lot of properties of the usual convolution

associativity, distributivity, diagonalized by GFT

$$g_0(n) := \sum_{\ell} u_\ell(n) \implies f * g_0 = f$$
$$\mathcal{L}(f * g) = (\mathcal{L}f) * g = f * (\mathcal{L}g)$$

Use convolution to induce translations

$$(T_i f)(n) := \sqrt{N} (f * \delta_i)(n) = \sqrt{N} \sum_{\ell} \hat{f}(\ell) u_{\ell}^*(i) u_{\ell}(n)$$





Localising a Kernel

Hammond et al., Wavelets on graphs via spectral graph theory, ACHA, 2011

• Action of the localisation operator on a spectral kernel

$$(T_i f)(n) := \sqrt{N} (f * \delta_i)(n) = \sqrt{N} \sum_{\ell} \hat{f}(\ell) u_{\ell}^*(i) u_{\ell}(n)$$





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The Agonizing Limits of Intuition

The Graph Fourier and Kronecker bases are not necessarily mutually unbiased

$$\mu := \max_{\ell,i} |\langle \mathbf{u}_{\ell}, \delta_i \rangle| \in \left[\frac{1}{\sqrt{N}}, 1\right[$$

Laplacian eigenvectors (Fourier modes!) can be well localized

- phenomenon not yet fully understood, under intense study
- can be observed in lots of experimental data graphs
- not universal: known classes of random and regular graphs have delocalized eigenvectors

$$1 \leqslant \|T_i\|_2 \leqslant \sqrt{N}\mu$$

- the limit towards low coherence seems well-behaved (all regular properties emerge)
- HOWEVER in average:

$$\frac{1}{N} \sum_{i=1}^{N} \|T_i\|_2^2 = 1$$











The operator T should be understood as kernel localization:

From a kernel $\hat{g}(s)$ generate localized instances:

Kernel Localization

$$\hat{g}: \mathbb{R}^+ \mapsto \mathbb{R}$$
 $T_j g(i) = \sum_{\ell} \hat{g}(\lambda_{\ell}) u_{\ell}(i) u_{\ell}(j)$

By functional calculus, the linear operator

$$f\mapsto g(\mathcal{L})f$$

is the kernelized convolution.





Polynomial Localization

Given a spectral kernel g, construct the family of features:

$$\phi_n(m) = (T_n g)(m) \qquad \phi_n(m) = \sqrt{N} \sum_{\ell=0}^{N-1} \hat{g}(\lambda_\ell) u_\ell(m) u_\ell^*(n)$$

Are these features localized ?







Polynomial Localization

Given a spectral kernel g, construct the family of features: $\phi_n(m) = (T_n g)(m)$ $\phi_n(m) = \sqrt{N} \sum_{\ell=0}^{N-1} \hat{g}(\lambda_\ell) u_\ell(m) u_\ell^*(n)$

Are these features localized ?

Suppose the GFT of the kernel is smooth enough (K+1 different.) Construct an order K polynomial approximation:

 $\phi'_n(m) = \langle \delta_m, P_K(\mathcal{L}) \delta_n \rangle$ Exactly localized in a K-ball around n

 $\phi_n(m) = \langle \delta_m, g(\mathcal{L}) \delta_n \rangle$



Should be well localized within *K*-ball around n !





Polynomial Localization - Extended

$$f \text{ is } (K+1)\text{-times differentiable:}$$

$$\inf_{q_{K}} \left\{ \|f - q_{K}\|_{\infty} \right\} \leq \frac{\left[\frac{b-a}{2}\right]^{K+1}}{(K+1)! \ 2^{K}} \|f^{(K+1)}\|_{\infty}$$
Let $K_{in} := d(i,n) - 1$

$$|(T_{i}g)(n)| \leq \sqrt{N} \inf_{\widehat{p_{K_{in}}}} \left\{ \sup_{\lambda \in [0,\lambda_{\max}]} |\hat{g}(\lambda) - \widehat{p_{K_{in}}}(\lambda)| \right\} = \sqrt{N} \inf_{\widehat{p_{K_{in}}}} \left\{ \|\hat{g} - \widehat{p_{K_{in}}}\|_{\infty} \right\}$$

Regular Kernels are Localized

If the kernel is d(i, n)-times differentiable:

$$|(T_ig)(n)| \le \left[\frac{2\sqrt{N}}{d_{in}!} \left(\frac{\lambda_{\max}}{4}\right)^{d_{in}} \sup_{\lambda \in [0,\lambda_{\max}]} |\hat{g}^{(d_{in})}(\lambda)|\right]$$





Polynomial Localization - Extended

Example: for the heat kernel $\hat{g}(\lambda) = e^{-\tau\lambda}$

$$\frac{|(T_ig)(n)|}{\|T_ig\|_2} \le \frac{2\sqrt{N}}{d_{in}!} \left(\frac{\tau\lambda_{\max}}{4}\right)^{d_{in}} \le \sqrt{\frac{2N}{d_{in}\pi}} e^{-\frac{1}{12d_{in}+1}} \left(\frac{\tau\lambda_{\max}e}{4d_{in}}\right)^{d_{in}}$$

We can estimate an explicit measure of spread in terms of the degrees:







Remark on Implementation

Not necessary to compute spectral decomposition

Polynomial approximation :
$$\hat{g}(tx) \simeq \sum_{k=0}^{K-1} a_k(t) p_k(x)$$

ex: Chebyshev, minimax

Then wavelet operator expressed with powers of Laplacian:

$$g(t\mathcal{L}) \simeq \sum_{k=0}^{K-1} a_k(t)\mathcal{L}^k$$

And use sparsity of Laplacian in an iterative way





Remark on Implementation

$$\tilde{W}_f(t,j) = \left(p(\mathcal{L})f^{\#}\right)_j \qquad |W_f(t,j) - \tilde{W}_f(t,j)| \le B||f||$$

sup norm control (minimax or Chebyshev)

$$\tilde{W}_f(t_n, j) = \left(\frac{1}{2}c_{n,0}f^{\#} + \sum_{k=1}^{M_n} c_{n,k}\overline{T}_k(\mathcal{L})f^{\#}\right)_j$$
$$\overline{T}_k(\mathcal{L})f = \frac{2}{a_1}(\mathcal{L} - a_2I)\left(\overline{T}_{k-1}(\mathcal{L})f\right) - \overline{T}_{k-2}(\mathcal{L}).$$

Shifted Chebyshev polynomial

Computational cost dominated by matrix-vector multiply with (sparse) Laplacian matrix Complexity: $O(\sum_{n=1}^{J} M_n |E|)$ Note: "same" algorithm for adjoint !





$$f_*(i) = \sum_{\ell=0}^{N-1} \left[\frac{1}{1+\gamma\lambda_\ell} \right] \hat{y}(\lambda_\ell) u_\ell(i)$$

 ρr , equivalently, $\mathbf{f} = \hat{h}(\mathcal{L})\mathbf{y}$, where $\hat{h}(\lambda) := \frac{1}{1+\gamma\lambda}$ can be viewed as a low-pass filter.

As an example, in the figure below, we take the 512 x 512 cameraman image as f_0 and corrupt it with additive Gaussian noise with mean zero and standard deviation 0.1 to get a noisy signal y. We then apply two different filtering methods to denoise the signal. In the first method, we apply a symmetric two-dimensional Gaussian low-pass filter of size 72-x,72 with-two-different standard deviations: 1.5 and 3.5. In the second method, we form a semi-local graph on the pixels by connecting each pixel to its horizontal, vertical, and diagonal neighboring regiment the gessian weigh Noisy Image (??) between two neighboring pixels according to the similarity of the noisy image values at those two pixels; i.e., the edges of the semi-local graph are independent of the noisy image, but the distances in (??) are simply the differences bStorger Illocadi Chroniph Vixel walles in the noisy image. For the Gaussian weights in (??), we take $\theta = 0.1$ and $\kappa = 0$. We then perform the low-pass graph filtering (??) to reconstruct the image. This method is a variant of the graph-based anisotropic diffusion image sphoothing method of [?].

In all image displays, we threshold the values to the [0,1] interval. The bottom row of images is comprised of zoomed to verify of the top row of images. Comparing the results of the two filtering methods, we see that in order to smooth sufficiently in smoother areas of the image, the classical Gaussian filter also smooths across the image edges. The graph spectral filtering method does not smooth as much across the image edges, as the geometric structure of the image is encoded in the graph Laplacian via the noisy image.



K

comprising any path connecting i and j) is greater than k [?, Lemma 5.2]. Therefore, we can write (??) exactly as in (??), with the constants defined as

U

kernel to domain.

Gaussian-Filtered (Std. Dev. = 3.5)

Graph-Filtered Graph Filtered

(17)



the localization of filtered signals in the vertex

Non-local Wavelet Frame

• Non-local Wavelets are ...







Localization / **Uncertainty**

Competition between smoothness and localization in the spectral representation of kernels

Remark:
$$\sigma_t^2 \sigma_\omega^2 = C \int_{\mathbb{R}} dt |tf(t)|^2 \int_{\mathbb{R}} dt |f'(t)|^2$$

Smooth kernels can be used to construct controlled localized features

Example: Spectral Graph Wavelets

Localization/Smoothness generate sparsity (but more on that later)





- We now have a simple black box theory to design and apply linear filters on graph data
 - results on localisation, uncertainty
 - fast, scalable algorithm
 - all sorts of filter banks studied and used in litterature
- We can use filter banks to construct graph equivalent of linear transforms (wavelets, Gabor,..)
- We can extend stationary signal models
- (sub)-sampling theory





Goal

Given partially observed information at the nodes of a graph



Can we robustly and efficiently infer missing information ? What signal model ?

How many observations ?

Influence of the structure of the graph ?

Notations

L is real, symmetric PSD

orthonormal eigenvectors $\mathsf{U} \in \mathbb{R}^{n imes n}$ Graph Fourier Matrix

non-negative eigenvalues $\lambda_1 \leq \lambda_2 \leq \ldots, \lambda_n$ $\mathsf{L} = \mathsf{U} \mathsf{A} \mathsf{U}^{\mathsf{T}}$

k-bandlimited signals $\boldsymbol{x} \in \mathbb{R}^n$

Fourier coefficients $\hat{x} = U^{\intercal} x$

$$oldsymbol{x} = {\sf U}_k \hat{oldsymbol{x}}^k \qquad \hat{oldsymbol{x}}^k \in \mathbb{R}^k$$

 $\mathsf{U}_k := (oldsymbol{u}_1, \dots, oldsymbol{u}_k) \in \mathbb{R}^{n imes k}$ first k eigen

first k eigenvectors only

Sampling Model

$$\boldsymbol{p} \in \mathbb{R}^n \quad \boldsymbol{p}_i > 0 \qquad \|\boldsymbol{p}\|_1 = \sum_{i=1}^n \boldsymbol{p}_i = 1$$

$$\mathsf{P} := \operatorname{diag}(\boldsymbol{p}) \in \mathbb{R}^{n \times n}$$

Draw independently m samples (random sampling)

 $\mathbb{P}(\omega_j = i) = \mathbf{p}_i, \quad \forall j \in \{1, \dots, m\} \text{ and } \forall i \in \{1, \dots, n\}$

$$oldsymbol{y}_j := oldsymbol{x}_{\omega_j}, \quad orall j \in \{1,\ldots,m\}$$
 $oldsymbol{y} = {\sf M}oldsymbol{x}$

Sampling Model

$$\frac{\left\|\mathbf{U}_{k}^{\mathsf{T}}\boldsymbol{\delta}_{i}\right\|_{2}}{\left\|\mathbf{U}^{\mathsf{T}}\boldsymbol{\delta}_{i}\right\|_{2}} = \frac{\left\|\mathbf{U}_{k}^{\mathsf{T}}\boldsymbol{\delta}_{i}\right\|_{2}}{\left\|\boldsymbol{\delta}_{i}\right\|_{2}} = \left\|\mathbf{U}_{k}^{\mathsf{T}}\boldsymbol{\delta}_{i}\right\|_{2}$$

How much a perfect impulse can be concentrated on first k eigenvectors Carries interesting information about the graph Ideally: p_i large wherever $\| U_k^{\mathsf{T}} \delta_i \|_2$ is large Graph Coherence

$$\nu_{\boldsymbol{p}}^{k} := \max_{1 \leq i \leq n} \left\{ \boldsymbol{p}_{i}^{-1/2} \left\| \boldsymbol{U}_{k}^{\mathsf{T}} \boldsymbol{\delta}_{i} \right\|_{2} \right\}$$

Rem: $\nu_{\boldsymbol{p}}^{k} \geq \sqrt{k}$

Stable Embedding

Theorem 1 (Restricted isometry property). Let M be a random subsampling matrix with the sampling distribution \mathbf{p} . For any $\delta, \epsilon \in (0, 1)$, with probability at least $1 - \epsilon$,

$$(1-\delta) \|\boldsymbol{x}\|_{2}^{2} \leq \frac{1}{m} \left\| \mathsf{M}\mathsf{P}^{-1/2} \, \boldsymbol{x} \right\|_{2}^{2} \leq (1+\delta) \|\boldsymbol{x}\|_{2}^{2} \tag{1}$$

for all $x \in \operatorname{span}(U_k)$ provided that

$$m \ge \frac{3}{\delta^2} \ (\nu_p^k)^2 \ \log\left(\frac{2k}{\epsilon}\right).$$
 (2)

$$\begin{split} \mathsf{M}\mathsf{P}^{-1/2} \ \boldsymbol{x} &= \mathsf{P}_{\Omega}^{-1/2} \mathsf{M} \boldsymbol{x} & \text{Only need } \mathsf{M}, \text{ re-weighting offline} \\ (\nu_{\boldsymbol{p}}^k)^2 \geqslant k & \text{Need to sample at least } k \text{ nodes} \end{split}$$

Proof similar to CS in bounded ONB but simpler since model is a subspace (not a union)

Stable Embedding

 $(\nu_{\boldsymbol{p}}^k)^2 \geqslant k$ Need to sample at least k nodes

Can we reduce to optimal amount ?

Variable Density Sampling
$$p_i^* := \frac{\|\mathbf{U}_k^{\mathsf{T}} \boldsymbol{\delta}_i\|_2^2}{k}, \quad i = 1, \dots, n$$

is such that: $(\nu_p^k)^2 = k$ and depends on structure of graph

Corollary 1. Let M be a random subsampling matrix constructed with the sampling distribution \mathbf{p}^* . For any $\delta, \epsilon \in (0, 1)$, with probability at least $1 - \epsilon$,

$$(1-\delta) \left\| \boldsymbol{x} \right\|_{2}^{2} \leqslant \frac{1}{m} \left\| \mathsf{M} \mathsf{P}^{-1/2} \, \boldsymbol{x} \right\|_{2}^{2} \leqslant (1+\delta) \left\| \boldsymbol{x} \right\|_{2}^{2}$$

for all $\boldsymbol{x} \in \operatorname{span}(U_k)$ provided that

$$m \ge \frac{3}{\delta^2} k \log\left(\frac{2k}{\epsilon}\right).$$
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Recovery Procedures

$$oldsymbol{y} = \mathsf{M}oldsymbol{x} + oldsymbol{n} \qquad oldsymbol{y} \in \mathbb{R}^m$$

 $oldsymbol{x} \in \operatorname{span}(\mathsf{U}_k) \quad ext{stable embedding}$



Recovery Procedures

$$oldsymbol{y} = \mathsf{M}oldsymbol{x} + oldsymbol{n} \qquad oldsymbol{y} \in \mathbb{R}^m$$

 $oldsymbol{x} \in \operatorname{span}(\mathsf{U}_k) \quad ext{stable embedding}$



Analysis of Standard Decoder

Standard Decoder:

$$\min_{\boldsymbol{z} \in \operatorname{span}(\mathsf{U}_k)} \left\| \mathsf{P}_{\Omega}^{-1/2} \left(\mathsf{M} \boldsymbol{z} - \boldsymbol{y} \right) \right\|_2$$

Theorem 1. Let Ω be a set of m indices selected independently from $\{1, \ldots, n\}$ with sampling distribution $\mathbf{p} \in \mathbb{R}^n$, and M the associated sampling matrix. Let $\epsilon, \delta \in (0, 1)$ and $m \geq \frac{3}{\delta^2} (\nu_{\mathbf{p}}^k)^2 \log \left(\frac{2k}{\epsilon}\right)$. With probability at least $1 - \epsilon$, the following holds for all $\mathbf{x} \in \text{span}(U_k)$ and all $\mathbf{n} \in \mathbb{R}^m$.

i) Let x^* be the solution of Standard Decoder with y = Mx + n. Then,

$$\left\|\boldsymbol{x}^{*}-\boldsymbol{x}\right\|_{2} \leqslant \frac{2}{\sqrt{m\left(1-\delta\right)}} \left\|\mathsf{P}_{\Omega}^{-1/2}\boldsymbol{n}\right\|_{2}.$$
(1)

Exact recovery when noiseless

ii) There exist particular vectors $n_0 \in \mathbb{R}^m$ such that the solution x^* of Standard Decoder with $y = Mx + n_0$ satisfies

$$\left\|\boldsymbol{x}^{*}-\boldsymbol{x}\right\|_{2} \geqslant \frac{1}{\sqrt{m\left(1+\delta\right)}} \left\|\mathsf{P}_{\Omega}^{-1/2}\boldsymbol{n}_{0}\right\|_{2}.$$
(2)

Efficient Decoder:

$$\begin{array}{l} \min_{\boldsymbol{z}\in\mathbb{R}^{n}} \left\| \mathsf{P}_{\Omega}^{-1/2} \left(\mathsf{M}\boldsymbol{z} - \boldsymbol{y}\right) \right\|_{2}^{2} + \sum_{\substack{\boldsymbol{z}^{\mathsf{T}}g(\mathsf{L})\boldsymbol{z}\\ \text{non-negative}}} \\
\text{Filter reshapes Fourier coefficients} \\
h: \mathbb{R} \to \mathbb{R} \qquad \boldsymbol{x}_{h} := \mathsf{U}\operatorname{diag}(\hat{\boldsymbol{h}}) \,\mathsf{U}^{\mathsf{T}}\boldsymbol{x} \in \mathbb{R}^{n} \\
\hat{\boldsymbol{h}} = (h(\boldsymbol{\lambda}_{1}), \dots, h(\boldsymbol{\lambda}_{n}))^{\mathsf{T}} \in \mathbb{R}^{n} \\
\hat{\boldsymbol{h}} = (h(\boldsymbol{\lambda}_{1}), \dots, h(\boldsymbol{\lambda}_{n}))^{\mathsf{T}} \in \mathbb{R}^{n} \\
\end{array}$$

Pick special polynomials and use e.g. recurrence relations for fast filtering (with sparse matrix-vector multiply only)

Efficient Decoder: $\min_{\boldsymbol{z} \in \mathbb{R}^{n}} \left\| \mathsf{P}_{\Omega}^{-1/2} \left(\mathsf{M} \boldsymbol{z} - \boldsymbol{y} \right) \right\|_{2}^{2} + \left(\boldsymbol{z}^{\mathsf{T}} \boldsymbol{g}(\mathsf{L}) \boldsymbol{z} \right) \\
\text{non-negative} \\
\text{non-decreasing} = \\
\text{penalizes high-frequencies}$

Favours reconstruction of approximately band-limited signals

Ideal filter yields Standard Decoder

$$i_{\lambda_k}(t) := \begin{cases} 0 & \text{if } t \in [0, \lambda_k], \\ +\infty & \text{otherwise,} \end{cases}$$

Theorem 1. Let Ω , M, P, m as before and $M_{\max} > 0$ be a constant such that $\|\mathsf{MP}^{-1/2}\|_2 \leq M_{\max}$. Let $\epsilon, \delta \in (0, 1)$. With probability at least $1 - \epsilon$, the following holds for all $\mathbf{x} \in \operatorname{span}(\mathsf{U}_k)$, all $\mathbf{n} \in \mathbb{R}^n$, all $\gamma > 0$, and all nonnegative and nondecreasing polynomial functions g such that $g(\lambda_{k+1}) > 0$.

Let x^* be the solution of Efficient Decoder with y = Mx + n. Then,

$$\|\boldsymbol{\alpha}^{*} - \boldsymbol{x}\|_{2} \leqslant \frac{1}{\sqrt{m(1-\delta)}} \left[\left(2 + \frac{M_{\max}}{\sqrt{\gamma g(\boldsymbol{\lambda}_{k+1})}} \right) \|\boldsymbol{P}_{\Omega}^{-1/2} \boldsymbol{n}\|_{2} + \left(M_{\max} \sqrt{\frac{g(\boldsymbol{\lambda}_{k})}{g(\boldsymbol{\lambda}_{k+1})}} + \sqrt{\gamma g(\boldsymbol{\lambda}_{k})} \right) \|\boldsymbol{x}\|_{2} \right],$$
(1)

and

$$\|\boldsymbol{\beta}^*\|_2 \leqslant \frac{1}{\sqrt{\gamma g(\boldsymbol{\lambda}_{k+1})}} \left\| \mathsf{P}_{\Omega}^{-1/2} \boldsymbol{n} \right\|_2 + \sqrt{\frac{g(\boldsymbol{\lambda}_k)}{g(\boldsymbol{\lambda}_{k+1})}} \left\| \boldsymbol{x} \right\|_2, \tag{2}$$

where $\boldsymbol{\alpha}^* := \boldsymbol{\mathsf{U}}_k \boldsymbol{\mathsf{U}}_k^{\mathsf{T}} \boldsymbol{x}^*$ and $\boldsymbol{\beta}^* := (\boldsymbol{\mathsf{I}} - \boldsymbol{\mathsf{U}}_k \boldsymbol{\mathsf{U}}_k^{\mathsf{T}}) \boldsymbol{x}^*$.

Noiseless case:

$$\|oldsymbol{x}^* - oldsymbol{x}\|_2 \leqslant rac{1}{\sqrt{m(1-\delta)}} \left(M_{\max} \sqrt{rac{g(oldsymbol{\lambda}_k)}{g(oldsymbol{\lambda}_{k+1})}} + \sqrt{\gamma g(oldsymbol{\lambda}_k)}
ight) \|oldsymbol{x}\|_2 + \sqrt{rac{g(oldsymbol{\lambda}_k)}{g(oldsymbol{\lambda}_{k+1})}} \,\|oldsymbol{x}\|_2$$

 $g(\boldsymbol{\lambda}_k) = 0 + \text{non-decreasing implies perfect reconstruction}$

Otherwise:

choose γ as close as possible to 0 and seek to minimise the ratio $g(\lambda_k)/g(\lambda_{k+1})$

Choose filter to increase spectral gap ?

Clusters are of course good

Noise: $\|\mathsf{P}_{\Omega}^{-1/2} n\|_2 / \|x\|_2$

Estimating the Optimal Distribution

Need to estimate
$$\| \mathsf{U}_k^\mathsf{T} \boldsymbol{\delta}_i \|_2^2$$

Filter random signals with ideal low-pass filter:

$$\boldsymbol{r}_{b_{\boldsymbol{\lambda}_k}} = \boldsymbol{\mathsf{U}} \operatorname{diag}(\boldsymbol{\lambda}_1, \dots, \boldsymbol{\lambda}_k, 0, \dots, 0) \boldsymbol{\mathsf{U}}^{\intercal} \boldsymbol{r} = \boldsymbol{\mathsf{U}}_k \boldsymbol{\mathsf{U}}_k^{\intercal} \boldsymbol{r}$$

$$\mathbb{E} \left(\boldsymbol{r}_{b_{\boldsymbol{\lambda}_{k}}} \right)_{i}^{2} = \boldsymbol{\delta}_{i}^{\mathsf{T}} \mathsf{U}_{k} \mathsf{U}_{k}^{\mathsf{T}} \mathbb{E} (\boldsymbol{r}\boldsymbol{r}^{\mathsf{T}}) \mathsf{U}_{k} \mathsf{U}_{k}^{\mathsf{T}} \boldsymbol{\delta}_{i} = \left\| \mathsf{U}_{k}^{\mathsf{T}} \boldsymbol{\delta}_{i} \right\|_{2}^{2}$$

In practice, one may use a polynomial approximation of the ideal filter and:

$$\tilde{p}_{i} := \frac{\sum_{l=1}^{L} (r_{c_{\lambda_{k}}}^{l})_{i}^{2}}{\sum_{i=1}^{n} \sum_{l=1}^{L} (r_{c_{\lambda_{k}}}^{l})_{i}^{2}}$$
$$L \ge \frac{C}{\delta^{2}} \log\left(\frac{2n}{\epsilon}\right)$$

61

Estimating the Eigengap

Again, low-pass filtering random signals:

$$(1-\delta) \sum_{i=1}^{n} \left\| \mathsf{U}_{j^{*}}^{\mathsf{T}} \boldsymbol{\delta}_{i} \right\|_{2}^{2} \leqslant \sum_{i=1}^{n} \sum_{l=1}^{L} (\boldsymbol{r}_{b_{\lambda}}^{l})_{i}^{2} \leqslant (1+\delta) \sum_{i=1}^{n} \left\| \mathsf{U}_{j^{*}}^{\mathsf{T}} \boldsymbol{\delta}_{i} \right\|_{2}^{2}$$

Since:

$$\sum_{i=1}^{n} \left\| \mathsf{U}_{j^{*}}^{\mathsf{T}} \boldsymbol{\delta}_{i} \right\|_{2}^{2} = \left\| \mathsf{U}_{j^{*}} \right\|_{\mathrm{Frob}}^{2} = j^{*}$$

We have:
$$(1 - \delta) j^* \leq \sum_{i=1}^n \sum_{l=1}^L (r_{b_\lambda}^l)_i^2 \leq (1 + \delta) j^*$$

Dichotomy using the filter bandwidth



m

m

m





Experiments



Experiments



7%

Compressive Spectral Clustering

Clustering equivalent to recovery of cluster assignment functions

Well-defined clusters -> band-limited assignment functions!

Generate features by filtering random signals

Compressive Spectral Clustering

Clustering equivalent to recovery of cluster assignment functions

Well-defined clusters -> band-limited assignment functions!

Generate features by filtering random signals

by Johnson-Lindenstrauss
$$\eta = \frac{4+2\beta}{\epsilon^2/2 - \epsilon^3/3} \log n$$

Each feature map is smooth, therefore keep

$$m \ge \frac{6}{\delta^2} \nu_k^2 \log\left(\frac{k}{\epsilon'}\right)$$

Use k-means on compressed data and feed into Efficient Decoder 68

Compressive Spectral Clustering

Outlook

- Application of graph signal processing techniques to real science and engineering problems is in its infancy
- $\bullet\,$ Connections with "traditional" signal processing, machine learning, \ldots

Thank you !